SAEGAERO EDUCATION

Workbook Answer Sheet

Stage 5 More A Decode and Develop

In the Dark

P2-3

Put the right stickers and talk about them.

*May I have a go?

*No, not just yet!

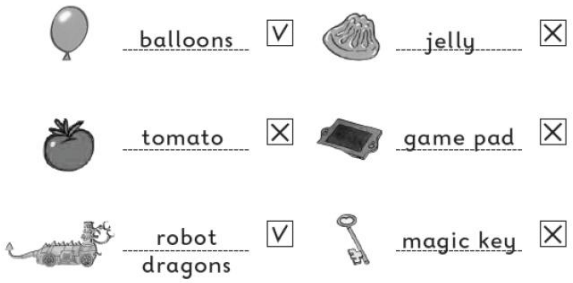
P4

Fill in the missing letters.

cloud / a bunch of hay / tomato/ barn / jetpack / trainers / sheep

P5

Put Yes or No and write them down.



P6

Put the right stickers below the pictures and retell the story.

1. Biff had a game pad.
2. The next day, Biff went to judo club with Chip.
3. Kipper was not very good at the game.
4. Suddenly the magic key began to glow.

P7

Circle the right word for each sentence to tell the story and put the right stickers on the pictures.

*I made up a little person a bit like me.

*Kipper saw Biff's game pad on the bed in her room.

*He had a jet pack on.

*Kipper started to slow down.

P8

Write the correct sentences using a words from the boxes.

1. I zoom along on a jet pack.
2. Go and tidy up your bedroom.
3. He kept getting hit by things.
4. A jelly landed on his head.
5. Biff came back from judo.

P9

Change the sentences into questions.

***** What took Kipper into a game?

*Who had a game pad?

*What hit him?

*Who was not very good at the game? (Answers may vary.)

P10

Use the words in the box to write the sentences and put the stickers on the pictures.

*The next day, Biff went to judo club with Chip.

*The magic key took Kipper into a game.

P11

How many words can you find starting the letter 's' in this picture? Let's write them down.

* (Answers may vary.)

smile, stripe, shoes, sneakers, shadow, string, screen, sole, skin, stare, sleeve, etc.